

PRECAUTIONARY STATEMENTS

HAZARDS TO HUMANS AND DOMESTIC ANIMALS

WARNING: Causes eye irritation. After ignition cartridge produces toxic gases such as oxides of sulfur and carbon monoxide. Fumes from ignited cartridge may be harmful if inhaled. Avoid contact with eyes, skin or clothing. Avoid breathing fumes. Wash thoroughly with soap and water after handling.

ENVIRONMENTAL HAZARDS

This product is highly toxic to wildlife. Check all burrows for signs of non-target species. If present, do not treat burrows. See **Package Insert** label for complete **Environmental Hazards** text, including **Endangered Species Considerations**.

CHEMICAL HAZARDS

Once ignited by the fuse, this cartridge will burn vigorously until completely spent and is capable of causing severe burns to exposed skin and clothes, and of igniting dry grass, leaves or other combustible materials.

DIRECTIONS FOR USE It is a violation of Federal Law to use this product in a manner inconsistent with its labeling. Use only for the sites, pests and application methods described on this label.

USE RESTRICTIONS: FOR OUTDOOR USE ONLY. This product may be used only to control pocket gophers, moles, woodchucks, rats, skunks, and ground squirrels in non-crop areas (including residential lawns, parks, golf courses, re-forested areas, open fields) and in rangeland. Do not use where use of gas cartridges is prohibited by local ordinances. Do not use under buildings, homes, porches or any structure due to possible fire hazard. Only use inside of burrows and never inside of buildings. Product effectiveness may be limited in dry or porous soil which permits the escape of toxic gases from treated burrow.

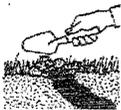
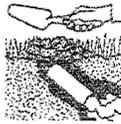
PRIOR TO APPLICATION:

Carefully observe areas to be treated. Apply cartridges only to burrow systems or dens currently being used by target species. Do not apply cartridges to burrows or dens known or believed to contain non-target vertebrate animals. Do not use cartridges where vegetation is dry and likely to catch fire.

How to use the GIANT DESTROYER - Use only inside burrows never inside of buildings.

APPLICATION STEPS:

1. Read and understand the specific instructions for the type of animal that you intend to control. Prepare hole for treatment as specified in instructions below for target animal control.
2. Collect sufficient soil, rocks or other noncombustible materials to close burrow system after insertion of cartridge.

<p>3. Find main runway and clear one opening. Make sure the burrow or den hole(s) are large enough for easy insertion of cartridge and that all other openings are sealed.</p> 	<p>4. Insert fuse firmly into cartridge end, making sure at least two inches of fuse protrudes from the cartridge. Position yourself so that you can light fuse and promptly insert cartridge into burrow. The minimum fuse burn time is 5 seconds.</p> 	<p>5. Working quickly, light fuse and insert cartridge into hole <u>fuse-end first</u>. Never light the cartridge directly [or with less than 2 inches of fuse] nor hold a burning cartridge in your hand.</p> 	<p>6. Cover hole immediately with rock or sod, taking care not to smother cartridge. Immediately cover all openings from which gas escape is visible. Avoid breathing cartridge smoke.</p> 
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FOLLOW THESE INSTRUCTIONS:

MOLES (lawns, golf courses, non-crop areas) – To locate the main runway, look for fresh conical mounds of dirt. Select the freshest of these, remove plug and dig in the direction of main runway. If lateral to the mound is plugged, either dig past the plug or probe ground around the plug to locate main runway. Main runway will be found when probe meets little or no resistance. Follow application steps 1-6 above. If your excavations have divided main runway into sections, treat each portion.

NORWAY RAT (non-crop areas) – Use only where burrows are isolated from homes, barns, and other man-made structures. DO NOT USE inside buildings or anywhere where gasses could enter buildings. Follow application steps 1-6 above. Proceed to next closest burrow and treat as above.

GROUND SQUIRRELS (rangeland) Follow application steps 1-6 above. Proceed to next closest burrow and treat as above.

SKUNKS (non-crop areas) – Locate all entrances to den. Do not treat dens under inhabited structures or buildings where toxic gasses could reach humans, pets or domestic animals including livestock. Follow application steps 1-6 above. **KANSAS** Need wildlife permit (see insert)

WOODCHUCKS (open fields, non-crop areas) – Locate all burrow entrances. Select one for use and close all other entrances with rock and dirt. Follow application steps 1-6 above. Consult State game laws before using this product for woodchuck control.

POCKET GOPHERS (meadows, reforested areas) – Locate a characteristic fan-shaped mound with signs of recent gopher activity (e.g., recently excavated soil) at plugged burrow entrances. Determine if burrow is active by removing soil plug from center of each burrow entrance. Return the next day to see if the burrow opening has been re-plugged, indicating active use by a pocket gopher. DO NOT treat burrows that remain unplugged. Find the horseshoe-shaped depression on one side of the plugged mound. Locate the main runway by probing the ground 15-18" (38-46cm) from the mound, starting on the same side as the depression. The main runway has been located when friction on the probe is released and it falls into the runway. Using a shovel or trowel, dig down to the main runway, taking care not to block it with soil, to create a hole. Follow application steps 1-6 above. Treat all active mounds. One cartridge placed in the end of a runway should be sufficient. One or more additional cartridges should be used if treatment takes place in the middle of runway or if runway is "T-shaped" to reach pocket gophers that may be on the untreated side of the plugged runway. Re-treat in 5-7 days if new or residual activity appears.

For larger animals, longer or multiple runways, use more than one cartridge.



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